



Kimberley
DEVELOPMENT CORPORATION

**Village at
Briarwood**

Lot	Address	Price	1 or 2 Car	Floor	Sq. Ft.	Status
1	2407 NE Oak Dr. #1		2 Car	1st Floor	1,120	Sold
2	2407 NE Oak Dr. #2		1 Car	2nd Floor	1,150	Sold
3	2407 NE Oak Dr. #3		2 Car	1st Floor	1,120	Sold
4	2407 NE Oak Dr. #4	\$ 137,500.00	1 Car	2nd Floor	1,150	Sold
5	2407 NE Oak Dr. #5		2 Car	1st Floor	1,120	Sold
6	2407 NE Oak Dr. #6	\$ 134,900.00	1 Car	2nd Floor	1,150	Sold
7	2407 NE Oak Dr. #7		2 Car	1st Floor	1,120	Sold
8	2407 NE Oak Dr. #8		1 Car	2nd Floor	1,150	Sold
9	2503 NE Oak Dr. #1	\$ 162,500.00	2 Car	1st Floor	1,120	Sold
10	2503 NE Oak Dr. #2	\$ 142,500.00	1 Car	2nd Floor	1,150	Sold
11	2503 NE Oak Dr. #3	\$ 162,500.00	2 Car	1st Floor	1,120	Sold
12	2503 NE Oak Dr. #4	\$ 142,500.00	1 Car	2nd Floor	1,150	Sold
13	2503 NE Oak Dr. #5	\$ 159,900.00	2 Car	1st Floor	1,120	Sold
14	2503 NE Oak Dr. #6	\$ 139,900.00	1 Car	2nd Floor	1,150	Sold
15	2503 NE Oak Dr. #7	\$ 159,900.00	2 Car	1st Floor	1,120	Sold
16	2503 NE Oak Dr. #8	\$ 139,900.00	1 Car	2nd Floor	1,150	Sold
17	2507 NE Oak Dr. #1	\$ 165,000.00	2 Car	1st Floor	1,120	Sold
18	2507 NE Oak Dr. #2	\$ 142,500.00	1 Car	2nd Floor	1,150	Sold
19	2507 NE Oak Dr. #3	\$ 165,000.00	2 Car	1st Floor	1,120	Sold
20	2507 NE Oak Dr. #4	\$ 142,500.00	1 Car	2nd Floor	1,150	Sold
21	2507 NE Oak Dr. #5	\$ 162,400.00	2 Car	1st Floor	1,120	Sold
22	2507 NE Oak Dr. #6	\$ 139,900.00	1 Car	2nd Floor	1,150	Sold
23	2507 NE Oak Dr. #7	\$ 165,000.00	2 Car	1st Floor	1,120	Sold
24	2507 NE Oak Dr. #8	\$ 139,900.00	1 Car	2nd Floor	1,150	Sold
25	2511 NE Oak Dr. #1	\$ 167,500.00	2 Car	1st Floor	1,120	Sold
26	2511 NE Oak Dr. #2	\$ 142,500.00	1 Car	2nd Floor	1,150	Sold
27	2511 NE Oak Dr. #3	\$ 167,500.00	2 Car	1st Floor	1,120	Sold
28	2511 NE Oak Dr. #4	\$ 142,500.00	1 Car	2nd Floor	1,150	Sold
29	2511 NE Oak Dr. #5	\$ 165,000.00	2 Car	1st Floor	1,120	Sold
30	2511 NE Oak Dr. #6	\$ 141,500.00	1 Car	2nd Floor	1,150	Sold
31	2511 NE Oak Dr. #7	\$ 165,000.00	2 Car	1st Floor	1,120	Sold
32	2511 NE Oak Dr. #8	\$ 141,500.00	1 Car	2nd Floor	1,150	Sold

*Prices are subject to change without notice [o Summary](#)